

MARKSCHEME

May 2006

PHYSICS

Higher Level

Paper 3

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Option D — Biomedical Physics

- D1.** (a) area scales as *dimension*² Or L^2 ;
 volume scales as *dimension*³ Or L^3 ; [2]
- (b) surface area of cylinder > surface area of sphere (for same mass);
rate of energy absorption greater for cylinder;
 hence {temperature rises more rapidly} for the same mass; [3]
- D2.** (a) *conductive*: loss occurs in middle ear / damage to membranes / ossicles;
sensory: loss occurs in inner ear / damage within cochlea / auditory nerve; [2]
- (b) (i) (changes in) loudness are response of ear to (changes in) sound intensity;
 response is (approximately) logarithmic with intensity; [2]
- (ii) loss of hearing is selective;
 so it is sensory; [2]
Do not award mark if fallacious or no argument.
- (iii) $60 = 10 \lg \left(\frac{I}{(1.0 \times 10^{-12})} \right)$;
 $I = 1.0 \times 10^{-6} \text{ W m}^{-2}$; [2]
- D3.** (a) *e.g.* simple scattering;
 photoelectric effect;
 compton scattering;
 pair production; [2 max]
Allow [1] each for any two mechanisms.
- (b) (i) thickness of material required to reduce intensity / photon flux by one half; [1]
- (ii) ratio = 0.5^8 ;
 $= \frac{1}{256}$ *or* 3.9×10^{-3} ; [2]
- (c) ultrasound (nearly all) reflected by bone (boundary) but X-rays can penetrate;
 X-rays show up internal structures; [2]

D4. muscle contracts by (relatively) small amount;
for there to be a much larger movement of bone / load;
force in muscle must be much larger than load;
(and) mechanical advantage is $\text{load} \div \text{effort}$;

[4]

D5. radiation causes direct [*OWTTE*] damage to DNA;
damages cells (indirectly) via ionization of water;
short-term effects include death of cell / failure to replicate;
short-term effects include production of toxins / failure of immune system;
long-term effects include mutations / cancers;
caused by faulty repair / changes to DNA;

[6]

Option E — The History and Development of Physics

- E1.** (a) (precise) positions and times/movements for the (known) planets; [1]
- (b) planetary orbits are elliptical rather than circular;
with Sun at one focus; [2]
- (c) Newton developed (universal) law of gravitation;
law was used to derive Kepler’s laws; [2]
- E2.** (a) wire carrying a current;
causes deflection of a compass needle / suspended magnet; [2]
- (b) used two (parallel) current-carrying conductors;
(mutual) forces when current in wires; [2]
- E3.** (a) phlogiston / caloric is a fluid;
this flows between bodies when they are at different temperatures; [2]
- (b) *e.g.* thermal energy produced as a result of friction / cannot explain change of
phase;
further detail regarding stated phenomenon *e.g.* fluid endless / does not cause
temp change; [2]
- E4.** (a) wax blocks placed in neutron beam;
protons ejected from wax blocks;
emergent radiation examined in cloud chamber; [3]
- (b) energy / speed of protons measured;
in a cloud chamber / by absorption in aluminium;
momentum of protons measured;
by collision with nitrogen atoms; [4]

E5. (a) permittivity of free space; [1]

(b) (i) angular momentum is quantized *or* is $\frac{nh}{2\pi}$;
 each quantum is $\frac{h}{2\pi}$ (where h is the Planck constant) *or* n is an integer; [2]

(ii) angular momentum = mvr ;
so, $mvr = \frac{nh}{2\pi}$;
 squaring and substituting for v^2 made clear;
 gives $r = \frac{\epsilon_0 h^2 n^2}{\pi m e^2}$ [3]

(c) using $n = 1$

$$r = \frac{8.85 \times 10^{-12} \times (6.63 \times 10^{-34})^2}{\pi \times 9.1 \times 10^{-31} \times (1.6 \times 10^{-19})^2}$$

$$= 5.3 \times 10^{-11} \text{ m};$$
 this is about the experimentally measured diameter of an atom / *OWTTE*; [3]

(d) *e.g.* electrons shield nucleus; [1]
Any other sensible suggestion.

Option F — Astrophysics

- F1.** (a) *constellation*: Pattern of stars;
Candidate must indicate that stars are not close together.
stellar cluster: group of stars bound by gravitation / in same region of space; [2]
- (b) $d = \frac{1}{0.0077}$;
 = 130 pc [1]
- (c) no atmospheric turbulence / irregular refraction; [1]
- (d) (i) red/red-orange; (not orange)
 blue / blue-white / white; [2]
- (ii) Betelgeuse looks brighter; [1]
- (iii) $L = 4\pi bd^2$;
Rearrangement of formula on data sheet required.
 $d = 4.0 \times 10^{18}$ m;
 $L = 4\pi \times 2.0 \times 10^{-7} \times (4.0 \times 10^{18})^2$;
 $L = 4.0 \times 10^{31}$ W;
- (iv) $L = 4\pi bd^2$
 luminosity of Rigel is about half that of Betelgeuse (or ecf from (iii));
 brightness of Rigel is about 0.1 times that of Betelgeuse;
 so Rigel is more distant (must be a consistent conclusion from statements
 about luminosity and brightness); [3]
Do not allow mark for fallacious or no argument.
*Mere statement that luminosity and brightness are less so Rigel is more
 distant scores [1 mark] only.*
- F2.** (a) universe is infinite; [1]
- (b) number of stars in shell increases as R^2 ;
 intensity decreases as $\frac{1}{R^2}$;
 brightness of shell is constant;
 adding all shells to infinity;
 sky would be as bright as Sun / uniformly bright; [5]
Award [2 max] for argument based on any line of sight lands on a star.
- F3.** high temperatures / high K.E of nuclei;
 so that nuclei/atoms come close to each other;
 high density/pressure;
 so that chance of collision is high; [4]

- F4.** *e.g.* very distant / moving away at speeds near c / (comparatively) young / large Doppler shift;
 some are radio sources;
 very high luminosity;
 centred in galaxies;
Do not allow “small”.

[2 max]

- F5. (a)** $v = H_0 d$ or Hd ;

[1]

(b) $d = \frac{5 \times 10^8}{3.1 \times 10^{22}} = 1.6 \times 10^{-14} \text{ Mpc}$ or $0.04 \text{ m yr}^{-1} = 1.27 \times 10^{-12} \text{ km s}^{-1}$;

$v = 60 \times 1.6 \times 10^{-14} = 9.6 \times 10^{-13} \text{ km s}^{-1} = 0.03 \text{ metres per year}$ so no or $d = 6.6 \times 10^8 \text{ m}$;

Any sensible comment.

e.g. this is inconsistent with stated value.

e.g. value of H_0 not known with certainty or it is consistent because values known to 1 sf only;

[3]

Option G — Relativity

G1. (a) means of locating an object in space; [1]

(b) (i) *observer O*: light from flashes arrives simultaneously at O;
because takes same time, as measured by O, to reach O / because
O is at rest with respect to A and B;

observer C: flash from A reaches C before flash from B;
because speed of light independent of reference frame; [4]

(ii) $\gamma = \frac{9.0}{7.2} = 1.25$;

$$\left(1 - \frac{v^2}{c^2}\right)^{-0.5} = 1.25$$
 ;

$v = 0.6c$;

Award [0] if use of $\gamma = 0.8$. [3]

G2. (a) (i) $1.8c$; [1]

(ii) recognize use of $u'_x = \frac{(u_x - v)}{\left(1 - \frac{u_x v}{c^2}\right)}$;

Allow equation with + in numerator and denominator.

$$u'_x = \frac{(c + 0.8c)}{\left(1 - \left\{\frac{-0.8c^2}{c^2}\right\}\right)}$$
 ;

$u'_x = c$;

Award [1 max] if substitution gives – sign in numerator or denominator.

Award [2 max] for a statement “c is same in all frames so $u'_x = c$ ”. [3]

(b) (according to Maxwell), speed of light independent of speed of source / depends
on permittivity and permeability which are constants;
this is shown by answer in (a)(ii); [2]

G3. (a) *rest mass energy*: $E = m_0 c^2$ where m_0 is the rest mass;

total energy: sum of rest mass energy and kinetic energy; [2]

(b) energy = $2 \times 0.51 = 1.02$ MeV ;
estimate because only rest-mass energy considered / k.e. not considered; [2]

(c) curved line through origin always “above” given line after about $0.4c$;
asymptotic at $v = c$; [2]

- G4.** (a) frame of reference far from all masses having acceleration a ;
is equivalent to frame of reference (at rest) in gravitational field of strength a ;

Or

impossible to distinguish between accelerating reference frame;
and a gravitational field;

[2]

- (b) (i) ray from star A to observer deviated when near Sun;
straight-line from star B to observer;
*Do not award credit where curvature shown at distances greater than two
Solar diameters from the Sun.*
- (ii) observation made when no Sun and when Sun is eclipsed;
star A moves relative to background stars;

[2]

[2]

- G5.** (a) if object is dense/massive enough it will cause severe warping of space-time;
such that light entering the space-time surrounding the object cannot escape;
Do not accept "light cannot escape".

[2]

(b) use of $R_{\text{SCH}} = \frac{2GM}{c^2}$
 $= \frac{2 \times 6.67 \times 10^{-11} \times 2 \times 10^{31}}{(3 \times 10^8)^2}$;
 $= 3 \times 10^4 \text{ m};$

[2]

Option H — Optics

- H1.** (a) (i) correct position by eye but within ± 5 mm; [1]
- (ii) ray parallel to principal axis through F_2 ;
 ray undeviated through pole of lens;
 correct extrapolation to marked image; [3]
Do not allow unless image lies between L_1 and right-hand F_1 .
- (b) virtual because rays only appear to come from it; [1]
- (c) (compound) microscope; [1]
- (d) (i) L_1 unchanged;
 L_2 moved (to right) so that I_1 is at F_2 ; [2]
- (ii) angle (subtended) at eye by image is larger than that (subtended) by object; [1]
- H2.** (a) light must be incident on boundary from the more (optically) dense medium;
 angle of incidence must be greater than the critical angle; [2]
- (b) (i) $i = 22^\circ$;
 $\sin r = 1.5 \times \sin 22$
 $r = 34^\circ$; [2]
- (ii) ray at correct angle (by eye); [1]
- (c) e.g. refractive index between core and covering constant;
 so that refraction in fibre independent of medium in which fibre is placed;

 e.g. core of fibre would not become scratched;
 (so that) light would not be scattered out of fibre; [2 max]
Award [1] for a sensible reason and [1] for the explanation.
- (d) e.g. monochromatic;
 so that all light has same speed in fibre;

 e.g. can be switched very rapidly;
 so that more information can be carried;

 e.g. light can be directed;
 so that less light losses / less need for amplification; [4 max]
*Award [1] each for two sensible reasons and [1] for each explanation.
 Do not allow coherence without explanation.*

- H3.** (a) wider slit gives narrower single-slit diffraction pattern;
so fewer fringes observed; [2]
- (b) greater amplitude/intensity from both slits;
bright fringes are brighter;
dark fringes are unchanged; [3]
- H4.** (a) π / same phase change on reflection at upper and at lower surfaces;
for destructive, path difference must be $\frac{1}{2}\lambda$;
 $d = \frac{\lambda}{4}$; [3]
- (b) destructive interference for one colour/wavelength/green only;
other colours / red and blue still reflected giving colouring / purple colour; [2]
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